



Stage #1

Start Position: Standing relaxed toes touching either marks, facing downrange.

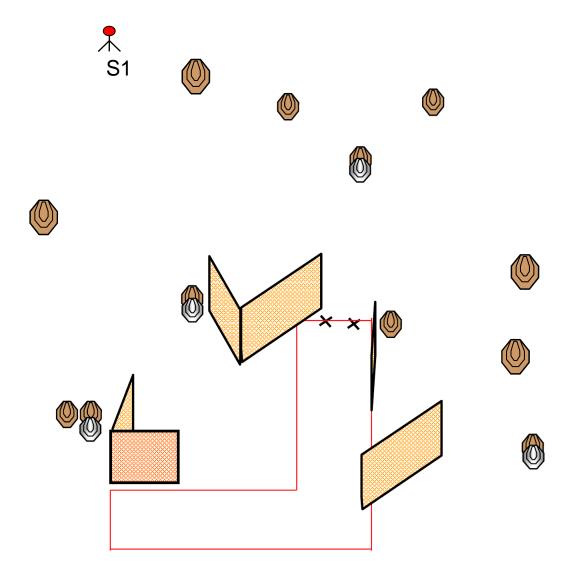
Gun Ready Condition: Rifle loaded

Stage Procedure: After the audible start signal engage targets with two round from within the

designated area.

Scoring: 25 rounds, 90 points / Targets: 12 Paper targets 1 ST / Scored hits: Best two per target

Start-Stop Curse of Fire: Audible - Last Shot / Rules: Per last IPSC Rule Book









Stage #2

Start Position: Standing relaxed anywhere inside the shooting area, holding the rope.

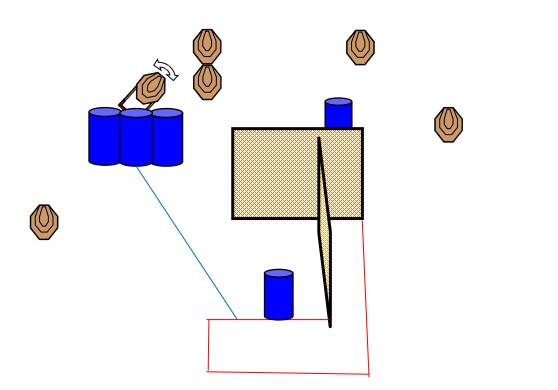
Gun Ready Condition: Rifle LOADED on one drum.

Stage Procedure: After the audible start signal engage targets with two round from within the

designated area.

Scoring: 14 rounds, 70 points / Targets: 7 Paper targets / Scored hits: Best two per target Start-Stop

Curse of Fire: Audible – Last Shot / Rules: Per last IPSC Rule Book









Stage #3

Start Position: Standing heels touching marks, facing downrange.

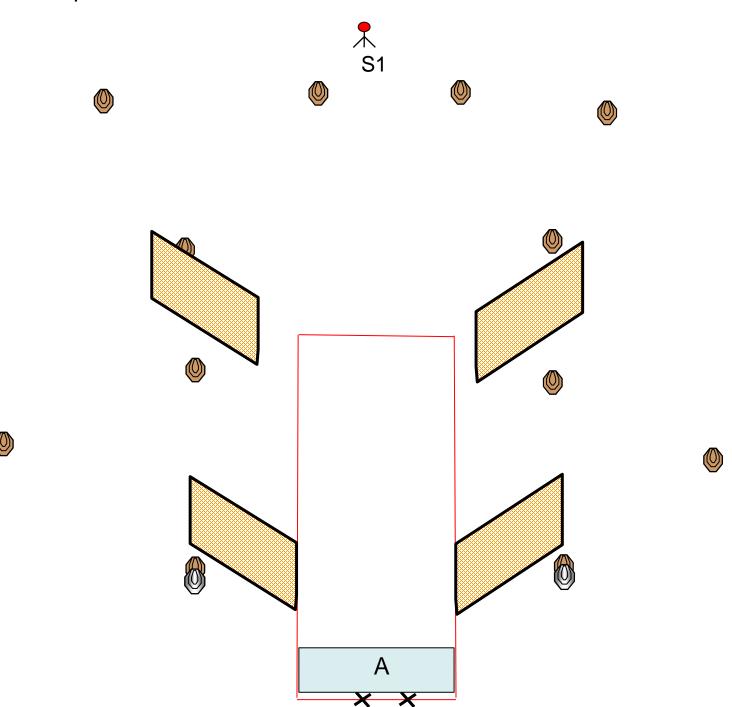
Gun Ready Condition: Rifle loaded

Stage Procedure: After the audible start signal engage targets from within the designated area. S1 Engage

only from the Area A.

Scoring: 25 rounds, 125 points / **Targets**: 12 Paper targests 1 ST / **Scored hits**: Best two per target

Start-Stop Curse of Fire: Audible - Last Shot / Rules: Per last IPSC Rule Book





IPSC RIFLE CHAMPIONSHIP



Stage #4

Start Position: Standing relaxed heels touching marks.

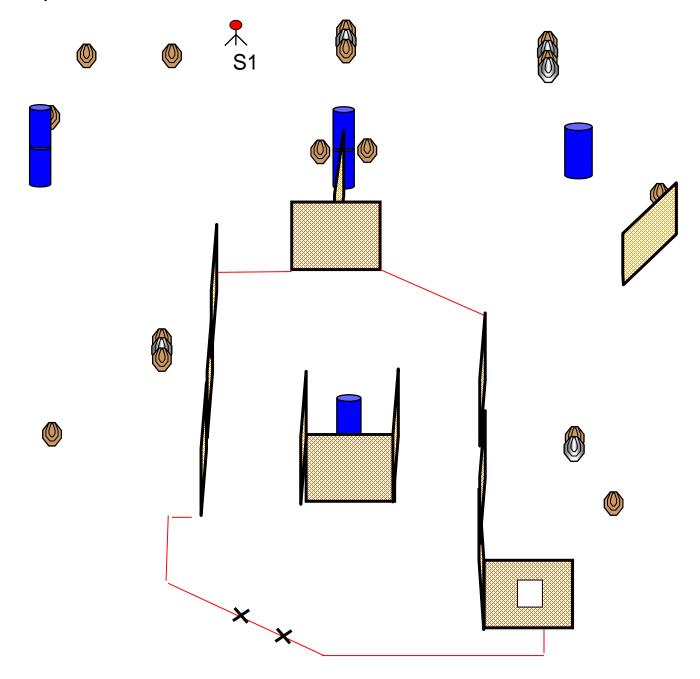
Gun Ready Condition: Rifle loaded

Stage Procedure: After the audible start signal engage targets, from within the designated area. Engage

S1 only with one foot touching one mark.

Scoring: 31 rounds, 155 points / Targets: 15 Paper targets 1 ST / Scored hits: Best two per target

Start-Stop Curse of Fire: Audible - Last Shot / Rules: Per last IPSC Rule Book







Stage #5

Start Position: Standing relaxed in area 'A', facing downrange.

Gun Ready Condition: Rifle loaded

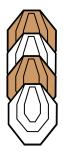
Stage Procedure: After the audible start signal engage targets with a minimum of one round, make a

Mandatory reload and engage targets with a minimum of one round.

Scoring: 12 rounds, 50 points / Targets: 5 Paper targets / Scored hits: Best two per target

Start-Stop Curse of Fire: Audible - Last Shot / Rules: Per last IPSC Rule Book









Rifle

